# Daniel R. Coates, PhD

Nationality: U.S. Date of Birth: 27/10/1972 (Minneapolis, MN, USA) Gender: Male

Research Interests

I am broadly interested in visual perception, particularly mid-level processing and the underlying neural mechanisms. Using psychophysics and computational modeling, I study letter recognition in the fovea and periphery, with a special focus on the phenomenon of "crowding."

#### EDUCATION

University of California, Berkeley Ph.D., Vision Science THESIS: Quantifying crowded and uncrowded letter recognition. ADVISOR: Susana TL Chung, OD, PhD	Berkeley, CA 20/08/2009 - 15/05/2015
<b>Portland State University</b> <i>M.S., Computer Science, Adaptive Systems Track</i> THESIS: Modeling early vision: probabilistic computation using spiking neurons, population codes, and CUDA. ADVISOR: Melanie Mitchell, PhD	Portland, OR 28/09/2007 - 12/12/2009
Macalester College	St. Paul, MN
B.A. Mathematics, Computer Science, cum laude	01/09/1990 - 12/08/1994
Research Experience	
Postdoctoral Fellow, Laboratory of Experimental Psychology	KU Leuven, Belgium
PI: Johan Wagemans. Support: Belgian American Educational Foundation	1/9/2015 - 1/7/2016
Graduate Research Assistant, UC Berkeley, Vision Science Group	Berkeley, CA
PI: Susana Chung	20/08/2010 - 15/5/2015
Graduate Research Assistant, Portland State ECE Department	Portland, OR
PI: Dan Hammerstrom	1/10/2008 - 1/5/2009
Intern, Los Alamos National Laboratory	Los Alamos, NM
NSF-sponsored intern working with PetaVision Group	1/6/2008 - 15/9/2008

Academic Awards and Honors		
Postdoctoral Fellowship	Belgian American Educational Foundation, 2015	
Ezell Fellowship	American Optometric Foundation, 2013	
ARVO Travel Fellowship	American Academy of Optometry, 2012	
Outstanding Graduate Student Instructor Awa	rd UC Berkeley, 2011-2012	
Outstanding Graduate Student Instructor Awa	rd UC Berkeley, 2010-2011	
Phi Beta Kappa	Macalester College, 1994	
Konhauser Prize in Mathematics	Macalester College, 1993	

dcoates72@gmail.com Mobile: +15037571258 Vlamingenstraat 116 bus 0101 3000 Leuven, Belgium **Coates DR**, Chung STL. Crowding in the S-cone pathway. *Vision Research* April 8, 2016. doi:10.1016/j.visres.2016.03.007.

**Coates DR**, Chung STL. Changes across the psychometric function following perceptual learning of an RSVP reading task. *Frontiers in Psychology* (2014) Dec 23; 5:1434. doi: 10.3389/fpsyg.2014.01434

**Coates DR**, Levi DM. Contour interaction in foveal vision: A response to Siderov, Waugh, and Bedell (2013) Vision Research 96 (2014):140-144. doi: 10.1016/j.visres.2013.10.016

Coates DR, Chin JM, Chung STL. Factors affecting crowded acuity: eccentricity and contrast. Optometry & Vision Science (2013) Jul;90(7):628-38. doi: 10.1097/OPX.0b013e31829908a4

### TEACHING EXPERIENCE

### **Guest Lecturer: Topics in Psychonomics**

B-KUL-P0P75A, KU Leuven Psychology Master's Program, October 2015

Guest Lecturer: National Board Exam Topical Reviews (Topic: Color Vision) OPT430C, UC Berkeley School of Optometry, 2010-2015 (invited lecture given each year)

Guest Lecturer: Visual Perception Sophomore Seminar (Topic: Color Vision) VS84, UC Berkeley School of Optometry, 2013

Graduate Student Instructor and Guest Lecturer in Visual Perception and Sensitivity VS205, UC Berkeley School of Optometry, 2009-2011

Summer Optometry Student Research Mentorship (NEI T35) Stephanie Loftus (2013), Jeremy Chin (2012)

Graduate Teaching Assistant: Introduction to Operating Systems CS333, Portland State University, Spring 2008

Graduate Teaching Assistant: Languages and Compiler Design I and II CS321/CS322, Portland State University, Fall 2007/Winter 2008

## PRESENTATIONS

European Conference on Visual Perception	Liverpool, UK
"Portraying the periphery: studying peripheral vision with drawing tasks"	Aug. 2015
Vision Sciences Society Annual Meeting	St. Pete's Beach, FL
"A kindler, gentler adaptive psychophysical procedure"	May 2014
<b>ARVO Annual Meeting</b>	Orlando, FL
"Optimal stimulus placement for psychometric function estimation"	May 2014
American Academy of Optometry Annual Meeting "Acuity, contrast, eccentricity, and crowding" "Characterizing alphabetic letter confusions"	Seattle, WA Nov. 2013
<b>ARVO Annual Meeting</b>	Ft. Lauderdale, FL
"Crowding in the S-cone pathway"	May 2012
NIPS, "Parallel Implementations of Learning Algorithms" Workshop	Whistler, BC
"A bird's-eye view of PetaVision, the world's first petaflop/s neural simulation"	Dec. 2008
Systems Science Seminar, Portland State University	Portland, OR
"What do we really understand about natural vision?"	Oct. 2008

POSTER PRESENTATIONS

Vision Sciences Society Annual Meeting "Evaluation of a biologically inspired neural network for letter recognition"	Naples, FL May 2012
Vision Sciences Society Annual Meeting	Naples, FL
"Can positional averaging explain crowded letter confusions?"	May 2011
"A low-cost, flexible software platform for visual perception lab instruction"	Nov. 2010
<b>GPU Technology Conference 2009</b> "Probabilistic visual computation with spiking neurons, population codes, and CUDA	" San Jose, CA " Oct. 2009

PROFESSIONAL SERVICE

• Session Moderator, ARVO Annual Meeting (2014)

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- Journal Reviewer: Optometry & Vision Science, Vision Research, Journal of Vision, Cognition, PLOS ONE
- Volunteer Coordinator, "Festschrift for Ralph Freeman," November 2013
- Student Lead, UC Berkeley Vision Science Graduate Group, 2012-2013
- Journal Club Organizer: Crowding Journal Club, 2010-2014; Oxyopia Journal Club, 2010-2012

### INDUSTRY HIGHLIGHTS: 1993-2006

	Audio Precision	Beaverton, OR
	DSP Engineer	June 2004 - Jan. 2006
	New Sensor Corporation	Long Island City, NY
_	Software Engineer	Nov. 2001 - June 2004
•	Manifold Labs, LLC	New York, NY
	Founder and Software Engineer	Mar. 2000 - July 2001
	Eventide	Little Ferry, NJ
	Software Engineer	June 1999 - Apr. 2001

- Developed audio signal processing algorithms in MATLAB, C/C++, and DSP assembly code.

- Wrote embedded firmware in C/C++ and microcontroller assembly code.
- Integrated Linux real-time kernel extensions for standalone audio processor prototype.

Eastman Software	New York, NY
Software Developer	Jan. 1997 - May 1999
UCS, Inc.	Golden, CO
Software Developer	Nov. 1994 - May 1996

 Wrote Windows software in C/C++ and Visual Basic for data collection and document workflow processing.

- Designed automation object model, performed Y2K conversion, and debugged legacy system.

Cray Research	Eagan, MN
Software Intern	June 1993 - Dec. 1993

- Worked on front-end of C compiler. Added extension for floating-point hexadecimal constants.

- Created assembly-level simulator for evaluation of numerical error.