

## Deck list

- 22 Red Mana
- Artifacts
  - Iron Star
  - Rod of Ruin
- Instants
  - Lightning Bolt
- Enchants (Auras)
  - Firebreathing (2)
  - Goblin Shrine
  - Immolation
- Sorcery
  - Fireball (4)
  - Disintegrate (4)
  - Pyrotechnics
- Creatures
  - Mons's Goblin Raiders (4)
  - Goblin Balloon Brigade (2)
  - Hurloon Minotaur
  - Fire Elemental (3)
  - Brothers of Fire
  - Wall of Heat (2)
  - Wall of Fire (2)
  - Fire Drake (3)
  - Atog (4)
  - Dragon Whelp
  - Uthden Troll

This deck clearly belongs to a pyromancer, although not a very powerful one. This wizard clearly has some exposure to the arts of electric-magic but that exposure is limited as evidenced by her one lonely Lightning Bolt. This wizard is basically a novice — she lacks even moderately powerful fire spells such as Fire Tempest or Ghitu Fire. Her minions are a mismatched band chosen more out of necessity than preference. The Fire Elementals and the Walls of Fire and Heat are natural choices as is her alliance with her firebreathing drakes and dragon. Her affiliation with the goblins is a tenuous one but it serves her purposes, allowing her to flood the battlefield with small creatures early in the battle. Her minotaur and troll are powerful enough to justify their existence but she would just as rather see them engulfed in flame as fighting on her side. Her alliance with the Atogs is particularly problematic because of their unfortunate appetite puts her in constant fear of her two only hard-won and prized artifacts. Indeed, this hedge wizard has a lot to learn.