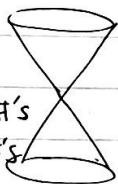


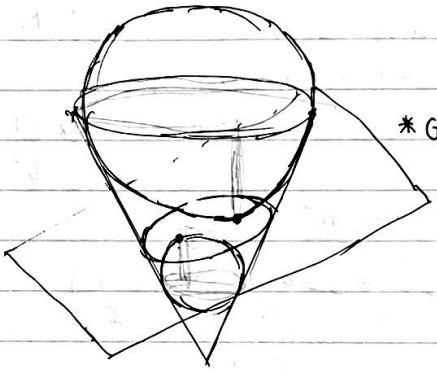
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## Conic Curves

- $\mathbb{Z}$ : integers
- $\mathbb{R}$ : real #'s
- $\mathbb{Q}$ : rational #'s
- $\mathbb{C}$ : complex #'s



As "slope" increases,  
ellipse  $\rightarrow$  parabola  $\rightarrow$  hyperbola



\*Givental

$$\text{Cone: } x_1^2 + x_2^2 = x_3^2$$



$$\text{Ex. } x^2 + y^2 = z^2$$

- Expressing Conic Sections:

$$\left\{ (x_1, x_2, x_3) \mid \begin{array}{l} x_1^2 + x_2^2 = x_3^2 \\ a_1 x_1 + a_2 x_2 + a_3 x_3 = 0 \end{array} \right\}$$

\*Solve by plugging  $x_3 = \frac{a_0 - a_1 x_1 - a_2 x_2}{a_3}$  into eq. 1

Dfn: A conic curve in  $\mathbb{R}^3$  is:

$$\left\{ (x_1, x_2) \in \mathbb{R}^2 \mid Ax_1^2 + Bx_1x_2 + Cx_2^2 + Dx_1 + Ex_2 + F = 0 \right\}$$

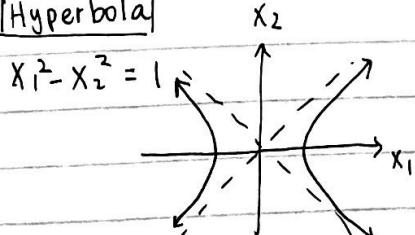
\*projection of intersection onto  $x_1x_2$  plane

**Ex.** (1)  $x_1^2 + x_2^2 = 1$  unit circle  
 $= r^2$

(2)  $\left(\frac{x_1}{r_1}\right)^2 + \left(\frac{x_2}{r_2}\right)^2 = 1$  ellipse

$$\Leftrightarrow \left(\frac{x_1}{r}\right)^2 + \left(\frac{x_2}{r}\right)^2 = 1$$

**Ex.** Hyperbola



**Ex.** Parabola

$$x_1^2 = x_2$$

\* Starting from the following 3:

$$\begin{aligned}x_1^2 + x_2^2 &= 1 \\x_1^2 - x_2^2 &= 1 \\x_2^2 &= x_1^2\end{aligned}$$

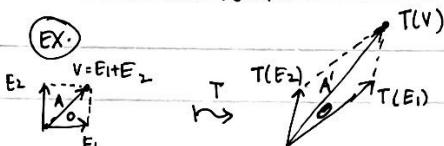
→ "affine"  
using linear transformations, we can obtain all possible conic curves

Vocab

PROP 1: Fix a basis  $\{E_1, E_2\}$  of  $\mathbb{R}^2$ .

A linear transformation  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is determined by how it acts on the basis vector.

$T$   
"transformation"  
maps to



$$\begin{aligned}T(v) &= T(E_1 + E_2) \\&= T(E_1) + T(E_2)\end{aligned}$$

Conceptual: You have a rubber sheet which are stretching & shrinking it w/ linear transformations



What's a linear transformation? \* Doesn't include translation

(Def. 1)  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \mapsto \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} a_{11}x_1 + a_{12}x_2 \\ a_{21}x_1 + a_{22}x_2 \end{pmatrix}$$

(Def. 2)  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ , where

- (1)  $T(c \cdot \vec{v}) = c \cdot T(\vec{v}) \quad \forall c \in \mathbb{R}$
- (2)  $T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w})$

i.e.  $T$  (respect) preserves linear structure on both sides

PF: If any vector  $v \in \mathbb{R}^2$ , can be written as  $v = a_1 E_1 + a_2 E_2$ . (by def of the basis vectors)

$$\begin{aligned}- \text{By linearity of } T, \quad T(v) &= T(a_1 E_1 + a_2 E_2) \\&= T(a_1 E_1) + T(a_2 E_2) \\&= a_1 T(E_1) + a_2 T(E_2)\end{aligned}$$

Hence  $T(v)$  is "determined".  
- enough constraints

$$T(E_1) = a_{11} E_1 + a_{12} E_2$$

$$T(E_2) = a_{21} E_1 + a_{22} E_2, \text{ then } T(c_1 E_1 + c_2 E_2) = \underline{\quad} E_1 + \underline{\quad} E_2$$

↓

$$T\begin{pmatrix} E_1 \\ E_2 \end{pmatrix} = A \begin{pmatrix} E_1 \\ E_2 \end{pmatrix} \text{ where } A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$

$$T\begin{pmatrix} c_1 & c_2 \\ E_1 & E_2 \end{pmatrix} = (c_1 \ c_2) T\begin{pmatrix} E_1 \\ E_2 \end{pmatrix}$$

$$= (c_1 \ c_2) [A] \begin{pmatrix} E_1 \\ E_2 \end{pmatrix}$$

$$= c_1 T(E_1) + c_2 T(E_2)$$

$$= c_1(a_{11} E_1 + a_{12} E_2) + c_2(a_{21} E_1 + a_{22} E_2)$$

$$= (c_1 a_{11} + c_2 a_{21}) E_1 + (c_1 a_{12} + c_2 a_{22}) E_2$$

$$= (c_1 \ c_2) \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} E_1 \\ E_2 \end{pmatrix}$$

Matrix:

$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$

$$(A \cdot B)_{ij} = \sum_{k=1}^2 a_{ik} b_{kj}$$

$$B = \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix}$$

$$(A \cdot B)_{11} = a_{11} b_{11} + a_{12} b_{21}$$

$$h \left[ \begin{array}{c|c} \hline & \lambda \\ \hline A & \\ \hline \end{array} \right] \cdot \lambda \left[ \begin{array}{c|c} \hline & m \\ \hline B & \\ \hline \end{array} \right] = h \left[ \begin{array}{c|c} \hline & m \\ \hline AB & \\ \hline \end{array} \right]$$

$$(AB)_{ij} = \sum_{k=1}^2 A_{ik} \cdot B_{kj}$$