

# Math H54 Week 1

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## 1. Problem 6

The first thing we want to do is represent the circles with equations with respect to time. Courtesy to Bryan Li, the equations are the following where  $(h_i, k_i)$  is the center and  $a_i$  is the radius:

$$\begin{aligned}r_1 &= \langle h_1 + a_1 \cos \omega t, k_1 + a_1 \sin \omega t \rangle \\r_2 &= \langle h_2 + a_2 \cos \omega t, k_2 + a_2 \sin \omega t \rangle \\r_3 &= \langle h_3 + a_3 \cos \omega t, k_3 + a_3 \sin \omega t \rangle\end{aligned}$$

It is stated that they have the same angular velocities, so their  $\omega$ 's are the same.

As Bryan also pointed out, the theorem given in problem 4,  $\vec{OM} = \frac{1}{3}(\vec{OA} + \vec{OB} + \vec{OC})$  is crucial to solving the problem. The equation is defined where  $O$  is located at the origin  $\langle 0, 0 \rangle$ ,  $A$  is located on Circle 1,  $B$  is located on Circle 2, and  $C$  is located on Circle 3. Utilizing this information, we can define the following:

$$\begin{aligned}\vec{OA} &= \langle h_1 + a_1 \cos \omega t, k_1 + a_1 \sin \omega t \rangle \\ \vec{OB} &= \langle h_2 + a_2 \cos \omega t, k_2 + a_2 \sin \omega t \rangle \\ \vec{OC} &= \langle h_3 + a_3 \cos \omega t, k_3 + a_3 \sin \omega t \rangle \\ \vec{OM} &= \frac{1}{3} \langle h_1 + h_2 + h_3 + (a_1 + a_2 + a_3) \cos \omega t, k_1 + k_2 + k_3 + (a_1 + a_2 + a_3) \sin \omega t \rangle\end{aligned}$$

By observation we see that  $\vec{OM}$  or the barycenter sweeps out a circle with center at  $\frac{1}{3}(h_1 + h_2 + h_3, k_1 + k_2 + k_3)$  and radius  $\frac{1}{3}(a_1 + a_2 + a_3)$  at the same angular velocity  $\omega$ .

## 2. Problem 7

$$\begin{aligned}A\vec{A}' &= \frac{1}{2}(A\vec{B} + A\vec{C}) \\ 2A\vec{A}' &= A\vec{B} + A\vec{C} \\ (A\vec{A}' - A\vec{B}) + (A\vec{A}' - A\vec{C}) &= \vec{0} \\ B\vec{A}' + C\vec{A}' &= \vec{0} \\ \vec{0} &= \vec{0}\end{aligned}$$

Explanation for the last statement: Because  $A'$  is the midpoint,  $B\vec{A}'$  and  $C\vec{A}'$  have the same magnitude. Furthermore, since they are opposite in orientation, they add up to the zero vector. Thus this statement is true.

3. Problem 8

There exists a triangle  $\Delta ABC$  where  $A'$ ,  $B'$ , and  $C'$  are its midpoints which are opposite correspondingly to the vertices  $A$ ,  $B$ , and  $C$ . In order for the medians of  $\Delta ABC$  to form a triangle, they must add up to  $\vec{0}$ .

Using the previous theorem in Problem 7, we can define  $\vec{AA}'$ ,  $\vec{BB}'$ , and  $\vec{CC}'$  in terms of two other sides:

$$\begin{aligned}\vec{AA}' &= \frac{1}{2}(\vec{AB} + \vec{AC}) \\ \vec{BB}' &= \frac{1}{2}(\vec{BA} + \vec{BC}) \\ \vec{CC}' &= \frac{1}{2}(\vec{CA} + \vec{CB})\end{aligned}$$

Thus adding them up together:

$$\vec{AA}' + \vec{BB}' + \vec{CC}' = \frac{1}{2}(\vec{AB} + \vec{AC}) + \frac{1}{2}(\vec{BA} + \vec{BC}) + \frac{1}{2}(\vec{CA} + \vec{CB})$$

And moving terms around:

$$\vec{AA}' + \vec{BB}' + \vec{CC}' = \frac{1}{2}(\vec{AB} + \vec{BA}) + \frac{1}{2}(\vec{AC} + \vec{CA}) + \frac{1}{2}(\vec{BC} + \vec{CB})$$

Since they are opposite in direction, they cancel each other out when they're added together:

$$\begin{aligned}\vec{AA}' + \vec{BB}' + \vec{CC}' &= \vec{0} + \vec{0} + \vec{0} \\ &= \vec{0}\end{aligned}$$

As a result, the medians of  $\Delta ABC$  form a triangle.

4. Problem 10

By observing the diagram and utilizing the theorem from problem 7:

$$\begin{aligned}\vec{AA}' &= \vec{DF} = \frac{1}{2}(\vec{AB} + \vec{AC}) \\ \vec{BB}' &= \vec{FE} = \frac{1}{2}(\vec{BC} + \vec{BA}) \\ \vec{CC}' &= \vec{ED} = \frac{1}{2}(\vec{CB} + \vec{CA})\end{aligned}$$

And then now expressing the medians of the second triangle with respect to the first:

$$\begin{aligned}\vec{DD}' &= \frac{1}{2}\left(\frac{1}{2}(\vec{AB} + \vec{AC}) + \frac{1}{2}(\vec{BA} + \vec{CA})\right) \\ \vec{EE}' &= \frac{1}{2}\left(\frac{1}{2}(\vec{CB} + \vec{CA}) + \frac{1}{2}(\vec{CB} + \vec{AB})\right) \\ \vec{FF}' &= \frac{1}{2}\left(\frac{1}{2}(\vec{BA} + \vec{CA}) + \frac{1}{2}(\vec{BC} + \vec{BA})\right)\end{aligned}$$

Combining the terms, the following is obtained:

$$\begin{aligned}\vec{DD}' &= \frac{1}{4}(2\vec{AC} + \vec{BC} + \vec{AB}) \\ \vec{EE}' &= \frac{1}{4}(2\vec{CB} + \vec{CA} + \vec{AB}) \\ \vec{FF}' &= \frac{1}{4}(2\vec{BA} + \vec{BC} + \vec{CA})\end{aligned}$$

Then something convenient appears! The rightmost two terms add up to the first term:

$$\begin{aligned} D\vec{D}' &= \frac{1}{4}(2\vec{AC} + \vec{AC}) \\ E\vec{E}' &= \frac{1}{4}(2\vec{CB} + \vec{CB}) \\ F\vec{F}' &= \frac{1}{4}(2\vec{BA} + \vec{BA}) \end{aligned}$$

Further simplifying:

$$\begin{aligned} D\vec{D}' &= \frac{3}{4}(\vec{AC}) \\ E\vec{E}' &= \frac{3}{4}(\vec{CB}) \\ F\vec{F}' &= \frac{3}{4}(\vec{BA}) \end{aligned}$$

The third triangle is composed of the medians of the second triangle or correspondingly  $D\vec{D}'$ ,  $E\vec{E}'$ , and  $F\vec{F}'$ . Because the sides of the third triangle are simply a scalar multiple of the original sides of the triangle, it is similar to the first triangle. And seen through the above equations, the coefficient of similarity is  $\frac{3}{4}$ .

#### 5. Problem 11

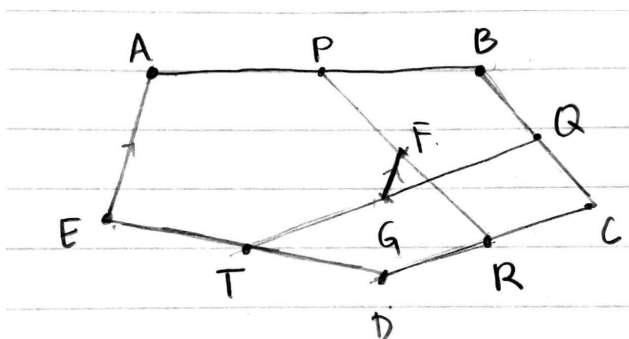


Figure 1: Fig. 1

$$\begin{aligned} \vec{OP} &= \frac{1}{2}(\vec{OA} + \vec{OB}) \\ \vec{OR} &= \frac{1}{2}(\vec{OD} + \vec{OC}) \\ \vec{OT} &= \frac{1}{2}(\vec{OE} + \vec{OD}) \\ \vec{OQ} &= \frac{1}{2}(\vec{OB} + \vec{OC}) \end{aligned}$$

Using the theorem from problem 7:

$$\begin{aligned}\vec{OF} &= \frac{1}{2}(\vec{OP} + \vec{OR}) \\ &= \frac{1}{4}(\vec{OA} + \vec{OB} + \vec{OC} + \vec{OD}) \\ \vec{OG} &= \frac{1}{2}(\vec{OT} + \vec{OQ}) \\ &= \frac{1}{4}(\vec{OE} + \vec{OD} + \vec{OB} + \vec{OC})\end{aligned}$$

Thus when we subtract, many of the vectors cancel out, giving:

$$\begin{aligned}\vec{OG} - \vec{OF} &= \frac{1}{4}(\vec{OE} - \vec{OA}) \\ \vec{FG} &= \frac{1}{4}\vec{EA}\end{aligned}$$

Finally, we see that the segment is  $1/4$  in length of  $\vec{EA}$  and since it's a scalar multiple of  $\vec{EA}$ , it's parallel to it as well.

#### 6. Problem 12

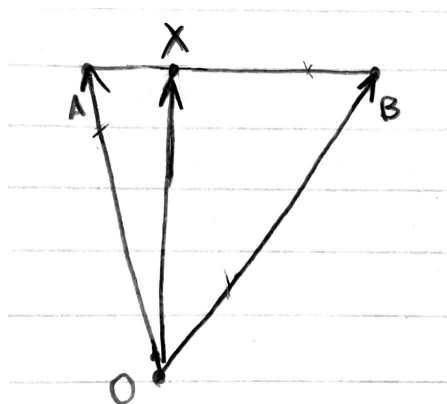


Figure 2: Fig. 2

$$\begin{aligned}\vec{OX} &= \vec{OB} + \lambda\vec{BA} \\ &= \vec{OB} + \lambda(\vec{OA} - \vec{OB}) \\ &= \lambda\vec{OA} + (1 - \lambda)\vec{OB}\end{aligned}$$